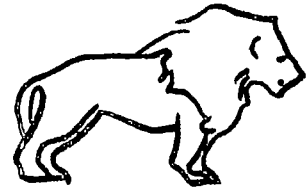


SUMMER

SUNDAY



SCHOOL

SAFARI



SUMMER '70

ADVENTURE!

EXCITEMENT!

GOOD
HUNTING

INTERESTING!

The Sunday school is about to set out on an exciting adventure this summer--

A SAFARI

The *hunting grounds* are defined--wherever the Sunday school member goes.

The *guides* are preparing--plans to be laid.

The *game* is ready for the capture--men to win to Christ.

Are you ready to go along with the *hunting party*. - to venture to win others?

A "safari" is a hunting expedition. An "expedition" takes its meaning from the Latin word, "expeditum", which has a literal meaning, "to free one caught by the foot". If we are to beat "Old Man Summer Slump", we need to free our feet and get out on the trail to track down absentees and prospects. This is the Sunday School Safari challenge. The emphasis is not enlargement--it is getting the Gospel to others.

The "trophies" won on this "Safari" will be displayed with eternal value--for they represent souls.

May this Sunday School Safari be exciting, adventurous and challenging--and may it bring great results for His glory, is our prayer.

The Sunday School Safari was authored by
Rev. Mitchell Belobaba, pastor of the
Coquitlam, B.C. Foursquare Church.

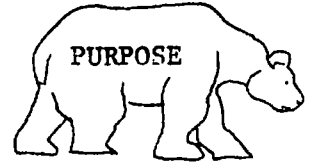
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Foursquare Publications, 1100 Glendale Boulevard, Los Angeles, California 90026

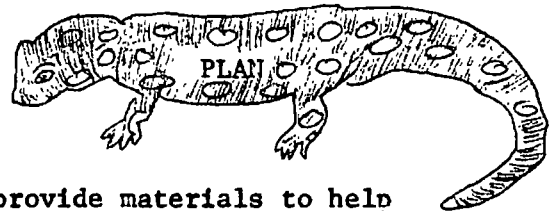
Sunday School Safari

Don't get "bogged down" in "Summer Slump Swamp" or lost in "July Jungle".

The following pages explain the program. While the plan is complete, much room is left for creativity, adaptation and local color. It has promise of adventure and excitement!!!



To make all Christians aware of the challenge to make Christ known everywhere and in every way--even on vacation.



The Summer Sunday School Safari plan is to provide materials to help each Sunday school member witness for Christ this summer, no matter where he is. Since summer is vacation time, many of the regular Sunday School members will be absent from the church. However, they can, and will, take Christ along with them.

The plan takes the Sunday school message to those, not only in the class, but to all in the community and wherever the pupils go. The two phases provide materials for:

Those away from the church

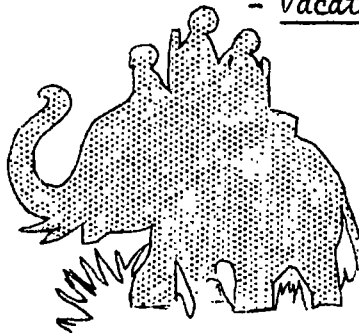
- Vacation Kits - containing tracts, devotional aids, and other helps for leaving a Christian witness wherever they are.

- Bible Storytime suggestions for having a "Sunday school class" for children (and adults) wherever the Sunday finds the Christian.

Those who are at home

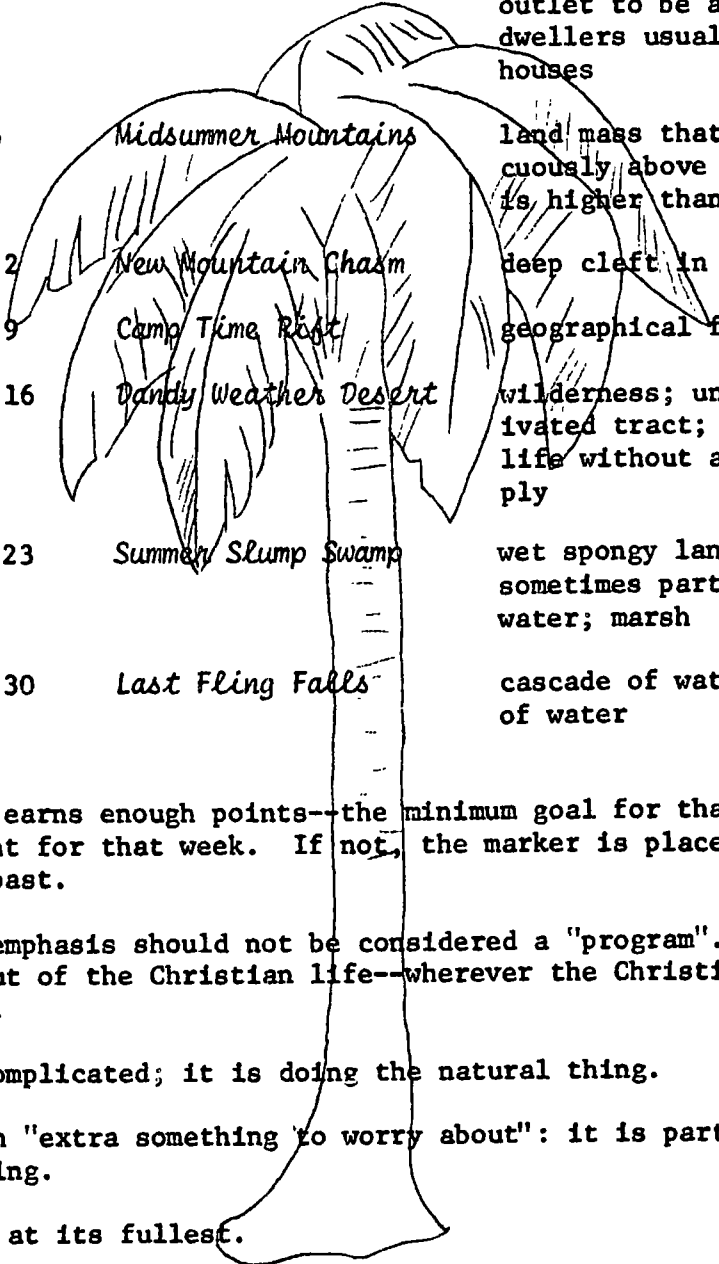
- Positive Witness Plans which involve each one in hunting up prospects.

- Vacation Kits - same as above. Designed for all Sunday School personnel.



Each Sunday during July and August, a different location is the goal for each Hunting Party. These are as follows. With each title is a brief explanation of the key word each week.

July 5	<i>Long Weekend Lagoon</i>	lagoon, shallow pond near a larger body of water
July 12	<i>July Jungle</i>	tropical vegetation; tangled mass
July 19	<i>Lazy-daze Lake</i>	inland body of water; must have outlet to be a fresh lake; lake dwellers usually live on stilt houses
July 26	<i>Midsummer Mountains</i>	land mass that projects conspicuously above its surroundings and is higher than a hill
August 2	<i>New Mountain Chasm</i>	deep cleft in earth; gorge
August 9	<i>Camp Time Rift</i>	geographical fault
August 16	<i>Dandy Weather Desert</i>	wilderness; uninhabited, uncultivated tract; unable to support life without artificial water supply
August 23	<i>Summer Slump Swamp</i>	wet spongy land, saturated and sometimes partially covered with water; marsh
August 30	<i>Last Fling Falls</i>	cascade of water; steep descent of water



If the team earns enough points--the minimum goal for that week--it passes the location point for that week. If not, the marker is placed right at the location, but not past.

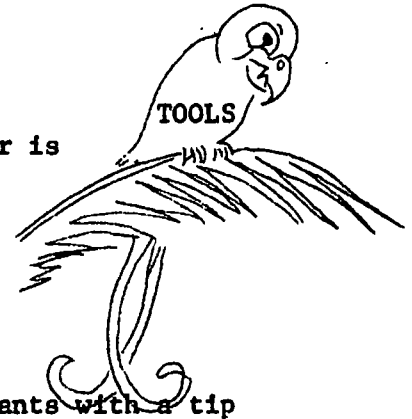
The summer emphasis should not be considered a "program". Rather, it is a natural living out of the Christian life--wherever the Christian goes and in whatever he does.

It is not complicated; it is doing the natural thing.

It is not an "extra something to worry about": it is part of the routine of Christian living.

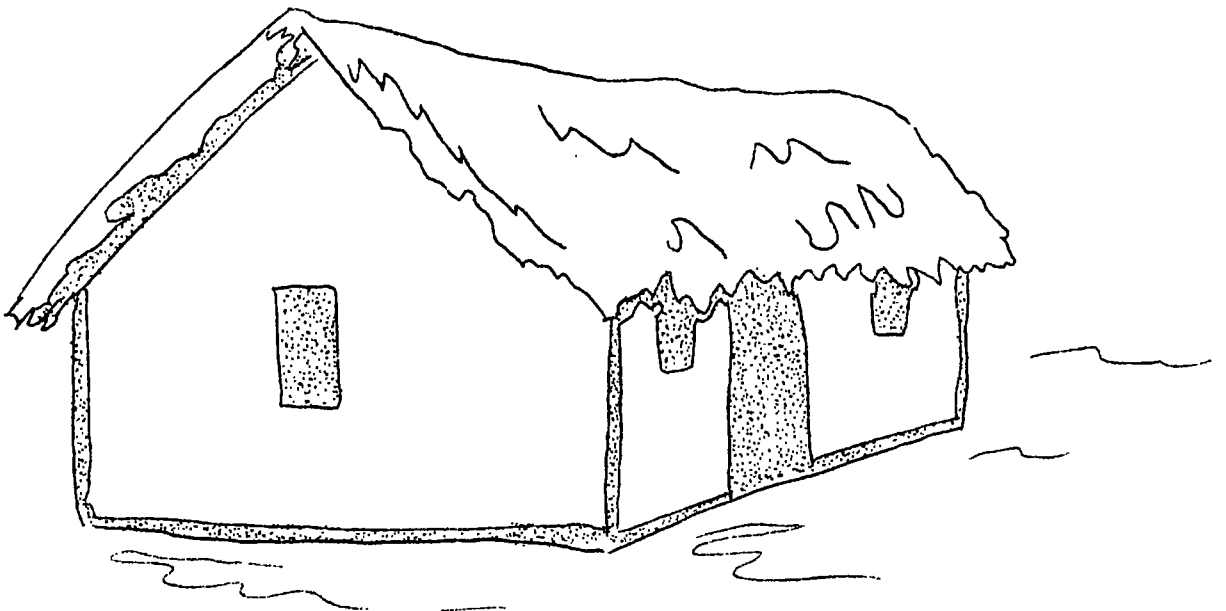
It's living at its fullest.

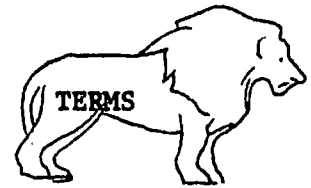
Tools for witness are vital if an effective encounter is to be made. While each of the following is explained in depth in the pages which follow, they are listed here briefly.



- Vacation Kit - a small packet containing the following:
- tracts to leave in restaurants with a tip
 - tracts to leave in motels, to give to service station attendants, etc.
 - leaflets for personal or family devotions
 - tips for using tracts
- Safari Visual - cutouts to add color to the safari table-top or chart which the church will make
- Safari Report - card upon which report of contacts is made
- Bumper Sticker - advertising Sunday school
- Bible Storytime Guides - hints for collecting materials, and doing it

The church should order sufficient Vacation Kits to supply one to each person or family in the church. Those who do not go out of town for vacation can still use the materials in their regular everyday living. Cost for these may be carried by the vacationer--about 3¢ a day for a 2-week's vacation.



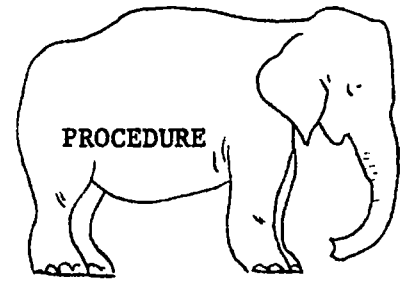


Every plan has its "jargon"--a set of terms or words which apply appropriately to it. A "Safari" has its own terminology as well. Here is an explanation of terms which will be found in the Safari outline.

TERM	DEFINITION	DEFINITION applied to S. S. Safari
Head Guide	arranges the safari; guides work under him	Superintendent or committee head in charge of S.S. Safari
Guides	Persons, qualified with experience & knowledge of terrain, to head up safari	Team leaders
Hunting Party	Group that enters the Safari	Team
Trackers	Persons who track game; usually is away from main hunting party	Vacationers away from church
Hunters	Persons who actually seek the game to capture it	Persons who take names turned in by beaters, and who visit prospects and absentees
Beaters	Persons who flush out the game for the hunters to shoot	Those who turn in names of persons to be reached; those who canvass their block or a designated area, to "flush out" Sunday school prospects
Packers	Men who carry provisions and equipment	Pupils who "pack" the message by passing out tracts
Runners	Natives who carry messages from hunting party to the towns or other designated area	Secretaries, or those who keep track of team points and achievement. Those who also post cards, etc. on "trophy board"
Base Camp	Home base where supplies are kept and departure point for hunting party	Home Sunday school
Trophy	Game which is mounted for display; fruit of safari	A "trophy board" for placing cards received from vacationers and visitors' names
Scores a Hit	When hunter falls his game	Each time a hunter successfully brings in a visitor

COMPETITION

The Sunday School Safari can take the form of a contest, if the Sunday school wishes. This may provide additional incentive and active competition during the summer months. If this plan is followed, 3 teams are suggested.



Or, the Sunday school may wish to recognize only individual participation. The following ideas also may be adapted to such a plan.

Materials

1. Trophy Board. This "trophy board" is in reality a bulletin board, upon which cards from "trackers" (those on vacation) are posted for all to see. Names of visitors are placed here as well. If a Polaroid camera is available, snap the picture of each visitor, or a group of visitors, and display these.

Allow ample space for each team--or provide a trophy board for each team. In conjunction with this, post a vacation schedule which includes the weeks of the Safari. The team members should sign their names the weeks they are to be on vacation.

2. Vacation Kits. One for each individual or family on each team.
3. Story Kits. *This material is not included with this manual, but must be gathered by the Sunday school.* Suggestions are given on page 8 for preparing this.
4. Map of U. S. and Canada and map pins. To mark location of each vacationer. If any members are traveling outside these countries, use a world map as well.

Such maps may be secured from auto clubs, stationery stores, service stations, or the making of such a map might provide a teen social time. Too, teens or juniors might have the task of keeping the map up-to-date.

Each time a card comes from a vacationer, place a map pin on the location from which it came. A small pennant or map flag might be added, with the name of the individual (s) sending the card.

5. Visual. Rather than the visual wall chart for this competition, a table-top visual is suggested. (If the Sunday school does not have room for such a visual, the following suggestions may be adapted for a wall map, or even a large flannelboard display).

Base: On a flat table, (8 or 9 foot long, if possible), crumple brown wrapping or butcher paper, to gain the affect of rough terrain. To this add papiermache mountains and ridges and paint with water colors. (See Visual Aid Encyclopedia, page 9 for papiermache recipe and instructions. Order from Foursquare Publications.)

Other suggestions may be:

Water - mirror; or silver or blue crumpled paper, under a clear glass

Jungle - green shredded paper (as is found in Easter baskets) hung from twigs, to resemble vines

Water falls - cellophane (cleaner bags) cut into thin strips and dangling from built-up precipice

Compound - brown area, with fence (from match sticks) around it

Locations: The Sunday School Safari has 9 different locations, one for each week. These should be located throughout the table-top jungle. They are:

1. Long Weekend Lagoon
2. July Jungle
3. Lazy-daze Lake
4. Midsummer Mountains
5. New Mountain Chasm
6. Camp Time Rift
7. Dandy Weather Desert
8. Summer Slump Swamp
9. Last Fling Falls

Prepare a pennant-type sign for each of these locations. Letter it with the appropriate titles. Place it on a match stick or other longer stick and stand it near the location for this. (See diagram on page 13 for suggested locations and point record.)

Before beginning visual, roughly chart out the locations, and decide the terrain. Build the visual from this.

Figures: See the visual provided with this program. To add durability, back each with thin cardboard before cutting out each one. Place on a small flat stick (popsicle stick or toothpick) and press into base. (Clay or plasti-tak may be used as a stand for each.)

Additional Items: The "Safari" idea allows for much imaginative thinking and challenge. The following are sources for additional patterns and ideas for items which can be placed in the table-top visual or around the Sunday school facilities.

Pattern Encyclopedia

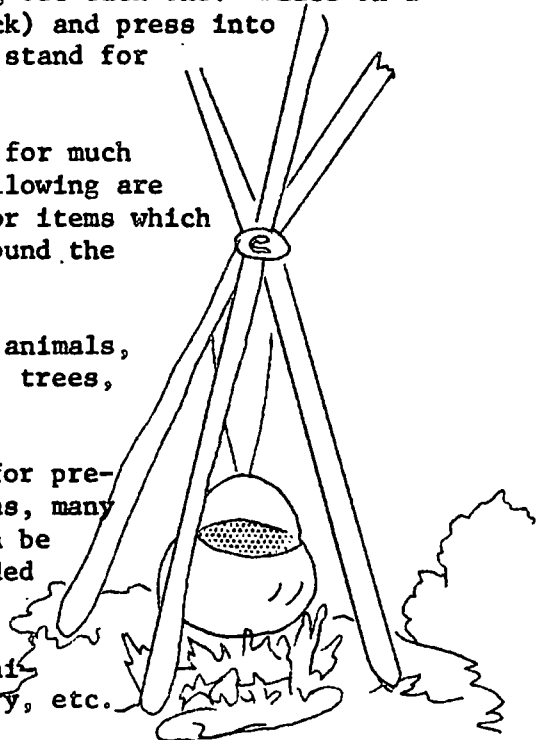
pictures of animals, birds, fowl, trees, insects

Handcraft Encyclopedia

directions for pre-session ideas, many of which can be used for added decoration

Visual Aid Encyclopedia

ideas for animals, scenery, etc.



Other terms and words which will add color and variety are:

- Watering place - place where animals can drink
- Water hole - natural hole containing water
- Water flea - insects found around water. Others are water beetle, bug, rat, scorpion, snake
- Water gate - flood gate, which controls water flow
- Water mark - indicating heights to which water has risen

6. Bible Storytime Kit: This kit is not included in the materials provided. However, it may be gathered from among the supplies most Sunday schools may already have.

Purpose: To provide a teaching kit with which the vacationing family (or individual) may present a simple Bible story--with a clear salvation application--as a positive witness for Christ.

Plan: Often families camp in trailer parks, near a lake, on the beach, etc. And, often there are other families near them. The Story Time plan suggests that the Christian family gather other families (or other children) near its campsite and tell a simple Bible story to them. This could happen on Sunday (if the family is too far to attend church) or any other time during the week.

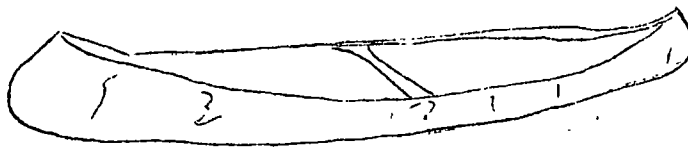
Possible Tools: Some visual aid is vital for this program. And when selection of this is made, consideration should be given to:

- Ease in using - it dare not be complicated
- Ease in carrying - bulky items are difficult to pack

The family need not take more than 1 or 2 stories, since most often those to whom the story is told will differ each week-or even every few days. Too, the use of just 1 story more than once a week makes the teller an "expert" with it.

While a Bible story or story with biblical application (as follows) suggested, the family may use such items as object lessons, puppets, lessons from nature, etc. for its own variety. Bible games and puzzles add variety, too, not only for the Bible storytime, but also for the children for family devotions.





Some sources of such materials are:

Bibl-O-Graph Stories

\$.59 each. Flannel stories, to be cut out for use. There are many titles, but we suggest especially the following:

A1585 Jesus Teaches Forgiveness

A828 The Lost Sheep

A833 Noah's Ark

"Object Lessons for Children

\$1.50 Book of life-related lessons

"8 Lessons from Nature

\$1.25. Flannel stories drawn from nature. Figures must be cut and backed with flannel for use.

"100 Bible Games"

\$1.50. Clever, easily useable.

Some of the above materials need preparation before use. Perhaps the children of the family can prepare these ahead of time as their part in the family presentation of Bible Story Time.

Simple handcraft or pictures for children could be added.

Possible Stories: Select a simple Bible story with appeal to children, or a story with a biblical application. Some of these might include:

BIBLE STORIES*

STORIES WITH BIBLICAL APPLICATION

Nicodemus

Barney's Barrel

Paul and Silas

Miss Bump

Noah and the Ark

The Little Red Hen

John, the Baptist

Little Boat Twice Owned

Crippled Tom

These are flash-card stories, and very easy to handle.

He Took My Whipping

The Foolish Frog

These are flannel stories, and need to be backed with flannel and require a small flannelboard for using.

*The Sunday school may have many of these stories already visualized among its Sunday school materials. It is suggested that the Sunday school review the present materials which it has on hand before buying additional items. Of course, the family may wish to purchase its own stories, etc.

Preparation of the Kit: Most will need definite guides for having a Bible Story Time. Because of this, the following steps are suggested:

1. Secure (either purchase or from current supply) a story with all necessary visuals for telling. Assemble these together.
2. Add any items which the family may choose to use in addition (object lessons, handcraft, etc.)
3. Include children's tracts to be given to the children after the story is told. (Balloons, too, are appropriate for this. (See order blank).)
4. Put all items into an envelope (manila or plastic)--one which may be closed securely to avoid loss of smaller items.
5. Before giving Kit to family discuss the materials in the Kit. Perhaps a simple demonstration would be appropriate.
6. If a report of these Bible Story Times is to be made, provide the necessary form for this. Discuss the deadline each week for this.

Training for use of the Kit: Some may need training in how to use this Kit. Perhaps an informal class when the materials are shown and actually used would set these at ease. Stress that this is to be an informal time, and its object is to relate the story of salvation to any they may meet. This training time may occur during the Adult Crusader Hour, prior to the mid-week service (or as a part of it), or in conjunction with the adult opening worship in Sunday school. It need not be lengthy.

In introducing this plan, the leader may wish to use the adult opening worship time in Sunday school to give the demonstration--thus training in use as well as relating the possibilities of the plan.

Remind them to:

1. Keep it short.
2. Keep it simple. (Even adults will enjoy the children's story.)
3. Involve the children when possible.
4. Give each child a children's tract at the end.
5. Invite any child, or adult, to talk with them about accepting Christ.

While the Story Time Kit is primarily designed for use by vacationers, families at home may use it as well.

TEAMS

Three teams, rather than just two, are suggested.

Team selection is important. Since this involves the family units, it is best to put the entire family on one team. Select both those families which are continually faithful and those which may be spasmodic in attendance for each team.

Each team has a "Guide" and "Runner", The other team members are divided equally as "Packers" or "Beaters".

Name each team, such as:

"Zooming Zebras"

"Raging Rhinos"

"Foxy Foxes"

"Leaping Lions"

"Boltin' Bears"

"Crafty Crocodiles"

Scoring

Keep the scoring simple. The following suggestions may be modified for your Sunday school.

1 tract passed out = 10 points (maximum per person per week, 100 points)

Each person attending Sunday school (away from home or at home) = 10 points (maximum per person per week, 100 points)

1 Bible storytime conducted = 500 points

1 home call = 20 points (maximum per person per week, 200 points)

1 visitor contacted & brought to Sunday school = 200 points

The maximum points are suggested as a safeguard to insure that no team will earn all of its points in just one way.

The "Trackers" (those away from home) and the "Packers" or "Beaters" (those at home) on each team may earn points, as any other team members. A "Guide" may earn points as a "Packer" or "Beater". Anyone who goes on vacation automatically becomes a "Tracker", regardless of his title in the church; any member is a "Hunter" by bringing someone in.

It may be well to set goals for each team. For example, expect each packer to pass out 10 tracts per week (each of which is worth 10 points); expect each beater to canvass 10 homes weekly (each worth 20 points).

An example of team scoring might be:

8 packers each passed out 10 tracts = 800 points

8 beaters each canvassed 10 homes = 1600 points

18 team members present = 180 points

1 Bible storytime conducted = 500 points

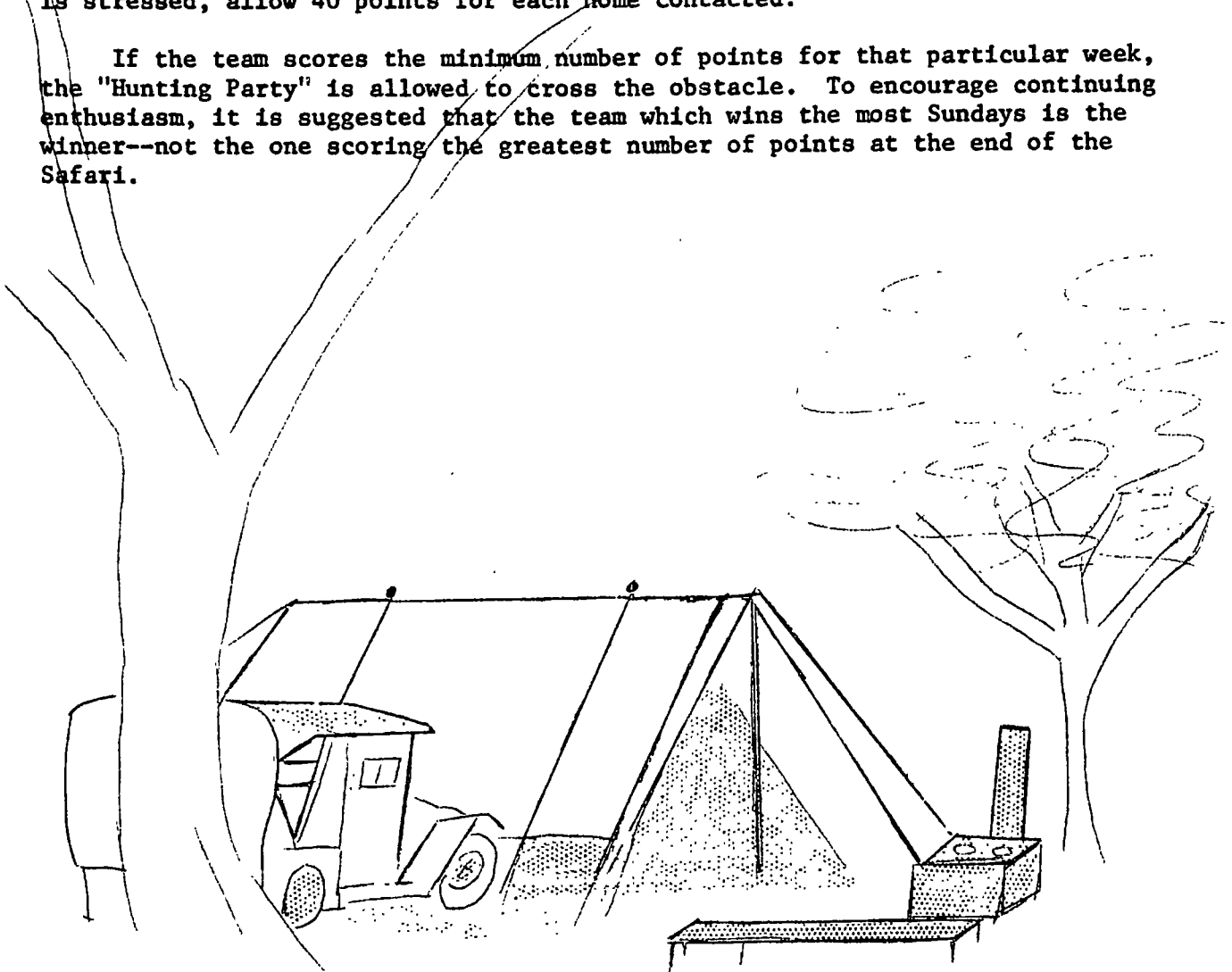
TOTAL = 3,080 points

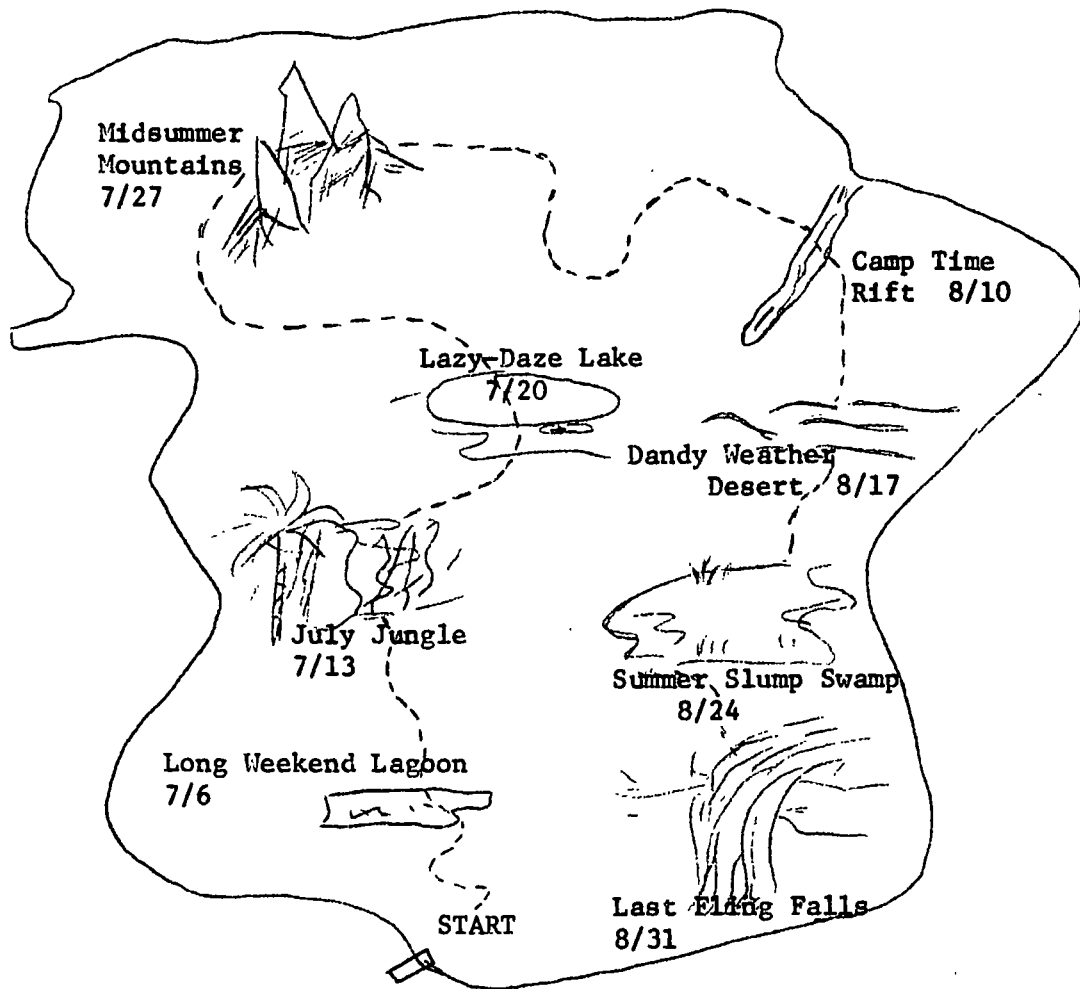
Before beginning, the leadership must determine the number of points required each week to advance on the Safari. To do this, calculate the potential points of each team for a week. The size of the teams should be considered when doing this. For example, if there are 20 members on the team, a possible 200 points could be accumulated by attendance alone on one Sunday. Estimate the activity of the team for any given week (the number of calls, tracts passed out, etc.) when setting the goals.

As a safeguard for the competition at the beginning of the safari, do not announce the minimum points required for each week in order to arrive at the designated destination. Rather, make adjustments as the safari progresses and plan this each week. Then the announcement as to how many points are needed for the next week may be made just the week prior. When this is determined, plant a flag, with the required points on it, at the location. Do this the week prior, when the promotion for the next week is given.

It is well not to change the number of points received for each activity; i.e., if 20 points are awarded for 1 home visit, do not change this from week to week. Exception: Double the number of points awarded for any one item if that particular activity is to be stressed the following week. Example: if canvassing is stressed, allow 40 points for each home contacted.

If the team scores the minimum number of points for that particular week, the "Hunting Party" is allowed to cross the obstacle. To encourage continuing enthusiasm, it is suggested that the team which wins the most Sundays is the winner--not the one scoring the greatest number of points at the end of the Safari.





SCORING CHART

Prepare a simple chart similar to the following, upon which to record the points of each team every week. Each week record the points for each team in the appropriate square. Make this from poster board, and post near the Safari visual.

	TEAM	JULY				AUGUST				
		5	12	19	26	2	9	16	23	30
1	(name)									
2										
3										

Decorate this chart with the symbols which represent each team (leopard for "Leaping Leopards", etc). It may even be in the shape of Africa or other shape appropriate for a safari upon which the chart is placed.

VACATION SCHEDULE

PLEASE INSERT YOUR NAME IN THE WEEKS YOU
WILL BE AWAY ON VACATION.

July 1-4th

July 5-11

July 12-18

July 19-25th

July 26th - Aug. 1

August 2-8th

Aug. 9-15th

Aug. 16-22nd

Aug. 23-31st

Use shape of
African continent
or other appropri-
ate shape, as
boarder.

Post this vacation schedule near your map so that people will see not only who
is away but when, and where they are.

SPECIAL NOTICE

COUNT VACATIONERS IN SUNDAY SCHOOL IF

1. They attend another Sunday school, and bring back proof.
- *2. They hold their own Sunday school class (conducted on Sunday morning, at least 30 minutes in length, with Bible reading and story).
- *3. They have a Bible Story Time for others on Sunday morning.

*Must fill in and return Vacation Report.

OTHERS MAY NOT BE COUNTED.



INTRODUCTION TO STAFF

The committee which is planning this summer emphasis should have the details clearly in mind.

1. Review the total program.
2. Order sufficient supplies.
3. Begin visual display.
4. Begin posting signs and pictures throughout the Sunday school facilities.

When introducing this to the entire Sunday school staff, keep it "light-hearted" and carefree. Simulate a situation when a vacationer meets someone and hands this stranger a tract. Or, have the vacationing member set up in a "park" to have a Bible Story Time. These should actually use the tools available--to show their use.

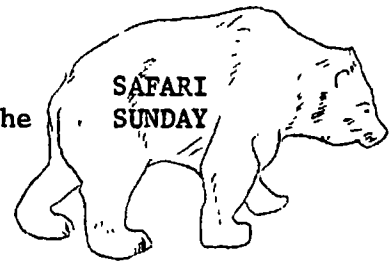
INTRODUCTION TO CONGREGATION

Begin publicizing 6 weeks prior to the beginning of the program. Try some of the following:

1. Display posters and signs mentioning the safari.
2. Erect a small tent, or native hut.
3. Prepare a skit where a man with a gun stalks through each department and asks if anyone has seen a stray lion wandering around. No sooner are the words out of his mouth than a life-like roar is heard outside the door. In walks the lion with tail wagging!! It's the superintendent (or other prominent man) dressed up in a rented lion's suit.

"Tell the folk about the big safari," says the man with the gun. The lion hangs his head and hesitates. The hunter pokes the lion in the ribs with the gun and says, "Go on--tell them." The superintendent takes off his lion's head and says, "Now I don't want you to be scared and lose your head for I'm not 'lion' when I remind you that next Sunday afternoon we'll be on the hunt for unchurched boys and girls and adults for our Sunday school. (The lines appropriate to your program should be inserted.)

4. Emphasize the "Big Game" you will hunt--the lost souls you will touch this summer.
5. Use every aspect of the genuine safari--bear and deer skins and heads, hunting knives, animal costumes, khaki outfits, pith helmets, tents (1 outside the church may be "Safari Headquarters").
6. Select the "Guides" and other personnel, and let them begin to promote enthusiasm.
7. Post the map and vacation schedule, about 2 weeks before the opening Sunday. Ask each family to designate the weeks they will be on vacation.



Choose an appropriate Sunday during this Safari when the Sunday school can go, en masse, on a "visitation safari". Perhaps this would be best near the end of the summer--when families are moving into the neighborhoods and returning from vacation. Use it as a time to really hunt that "big game" and enlist whole families for the church and for Christ.

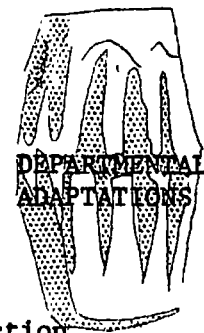
In preparation for this outreach Sunday, plan as follows:

1. Determine the area to be visited. Divide it, block-by-block. This is the "hunting ground".
2. If a street address directory is available, (try the phone company, post office), secure the names and addresses for these blocks. Type these onto cards well ahead of Safari Sunday. If the directory is not used, assemble sufficient cards as below (#6).
3. Secure as many cars--preferably station wagons--and drivers as possible.
4. Assign a unit of 6 hunters to each station wagon. The driver is the captain and responsible for the records.
5. Mimeograph block sheets for each captain. He can check off the homes as each is visited.
6. On Safari Sunday, plan an organizational luncheon right after the morning service. Each carload of workers should sit together, at separate tables if possible. Immediately after the luncheon and a short briefing session, the cards should be distributed to the driver-captains of each unit. These cards should be in packs of 1 block per pack, with the addresses arranged consecutively on each side of the street for easy referral. (If the names and addresses have not been secured prior to this time, the safari leader should know how many homes there are in each block and provide a pack of cards--as above--for each block.)
7. Line up the Safari Caravan and start out in one long line of cars. As the lead car enters the first block in the "hunting ground" area, the last car in line stops in the first block, with each successive car stopping in each of the following blocks, one car per block. The driver distributes the cards to his "beaters" and the calls are made. If the caller is able to greet each family by name, a friendly atmosphere is immediately established.
8. If the caller determines the family is a prospect, he lists the name and age of each member. Leave appropriate literature (salvation tract, and invitation to Sunday school, etc.)
9. When every block in the street has been covered, the safari cars assemble and move on to the next street. The presence of the caravan moving slowly down a street will cause a mild stir.

At the end of the "big hunt", the caravan returns to the church for refreshments and sharing.

Of course this visitation emphasis must be followed up and the prospects contacted again.

The foregoing is designed for either a large or small Sunday school. However, some may wish to include additional visuals and competition within departments or classes. Try these.



PRESCHOOL

Explain what a "safari" is, and other terminology used in conjunction with the theme.

Because of the difficulty in enlisting nursery and kindergarten children in any type of Sunday School promotional program, a simple attendance visual correlating with the theme used by the whole church is suggested. There are two methods of implementing this suggestion.

Table top display

If the room permits, make a large table-top jungle display. In the center or corner have a village compound. Purchase little, inexpensive jungle animals (one for each pupil). Place one pupil's name on each. Each week, prior to the beginning of the Sunday school hour, scatter all the animals throughout the "jungle". Upon arrival, the pupil finds the animal with his or her name upon it and places it in the "compound". The absentees remain in the "jungle" while those present are in the "compound" for that Sunday. You will wish to have extra animals in the "jungle" for visitors to place in the "compound" as they arrive.

Wall mural

If room does not permit a table top display, a wall mural will work just as effectively. Only instead of using plastic animals, use animal pictures or stickers mounted on cardboard. (Animals should be relative in size to the size of your mural.)

If your pupils are going to be out of town on vacation give them cards to mail back to show where they have been and if they have attended Sunday school. Work with parents for this.

PRIMARY

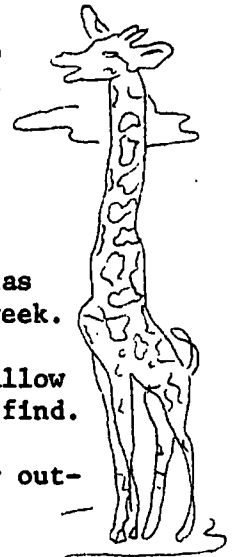
Inter-class or team competition

The preschool visual could be worked in this department as well, only enlarged for competition. Each class, or team, would have a "compound" (which they would name). The object is to see how many "animals" each class or team could bring into its "compound". Have sufficient "animals" in the jungles for visitors. Visitors, if they attend 3 Sundays, would become a part of the team which invited them to Sunday school.

Individual competition

This visual can be used for individual competition. Construct a mural for each class, with a compound for each pupil. The object is to see who can end the summer with the most animals in his compound. Award an appropriate award to the winner.

Again, use self-addressed cards for pupils on vacation to mail back to the teachers. (They might make their own in pre-session times prior to vacation.) You may wish to use the Vacation Kit for this department as well.



1. Call your streets "trails", and the avenues "tracks".
2. Tent class - Set up a tent in the parking lot. The class that has the most visitors one week may hold its class in the tent next week.
3. Ivory Hunt - One Sunday hide some treasure around the church. Allow pupils who arrive early to hunt for treasure and keep what they find.
4. Picnics - Encourage each class or department to have a picnic or outing as part of the Safari.
5. Pancake Breakfast - End the last week with an outdoor pancake breakfast, with the losing teams hosting the winners.
6. Bible Drills - Conduct Bible drills, using Bible verses that mention animals. Quizzes might be conducted this way as well.
7. Songs - Use choruses or songs around the theme, "walking with JESUS".
8. Absentees - Label your absentees as "difficult animals." For example, the chronic absentee could be a "thick-skinned Rhino". Award bonus points to any who can bring him in. One who sleeps in might be a "sleepy-headed sandpiper". Post, on the trophy board, the list of the "special game," and the points to be awarded for each.

9. Terminology

"field packing" - when supplies are repacked into sizes each man could carry. Or, a night when young people come to pack the Vacation Kits.

"hiring" - a time when person in charge looks over the natives to pick his packers and runners. Thus, the Sunday when teams are designated.

10. Coloring cards, with pictures of animals, and which are in reality stationery for children to color, may be secured from:

Currents, Inc.
Box 2020
Colorado Springs, Colo. 80901

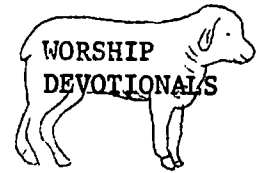
These cards, 8 cards and 8 envelopes (with colors) may be purchased for \$1.00 a box, or \$.55 when more than 6 are ordered.

These are ideal for vacation cards which can be returned to the class.

11. Visitation Tool. "Have a Good Day" a clever leaflet with a positive witness. (See sample enclosed in packet.) These are available on a monthly subscription to the church for \$2.50 per 100 (minimum order). Order from:

Tyndale House Publications
336 Gunderson Drive
Wheaton, Illinois 60187

These leaflets are ideal for pass-alongs and leaving in homes when visits are made.



The Bible contains many verses which speak of animals. Some of these follow and could be used for the Sunday school opening worship time.

Prepare each of these before the first Sunday of the Safari. Gather as many pictures or visuals which show the animal mentioned as possible. Make assignments to students each week--for Bible reading, preparing a particular thought to present, gathering pictures, etc.

ANIMALS IN THE BIBLE

1. DONKEY

I am a donkey. I have been described as (a) not devoid of instinct (Isa. 1:3); (b) strong (Gen. 49:14); (c) often fed on vine-leaves (Gen. 49:11); I even formed a part of patriarchal wealth (Gen. 12:16; 30:43; Job 1:3; 42:12).

I am used for riding (Gen. 22:3), agriculture (Isa. 30:6), and I was even taken unlawfully once by some corrupt rulers (I Sam. 8:16). People sometimes call me ignoble, (Jer. 22:19), but several people of rank have ridden on my back (II. Sam. 16:2). Even judges of Israel have seen fit to use me (Judges 6:10). I am governed by a ~~bridle~~ (Pr. 26:3) and urged with a staff (Num. 22:23,27) and I bare the burdens of many. (Gen. 42:26).

Use the above statements as a quiz. Read several and allow the pupils to guess what you are speaking about. The verses may be used in a Bible drill as well. Close with the following thought, making it devotional.

Just think that a lowly animal such as I could be used so many times for so great a cause. Why, I even carried the Master Himself one very special day. And such an important job. I wonder if Christians really realize the "job" that God has given them.

2. BADGER (Goat)

--shoes (Eze. 16:10)

--skins used for covering of tabernacle (Ex. 25:5; 26:14; 35:7)

Badgers as we know them are not found in the Bible. When it is referred to in scripture, the goat is probably meant.

Even though the tabernacle was so large, and so many various items were used in its construction, each one was equally important. Each Christian is important in God's family and each has a job to do.

Goat's hair was used as a protector of the tent. The blood of Jesus Christ covers us at all times, protecting us from harm, danger, sin, Satan and the world as we walk with Him. (I John 1:).

3. BEARS

--Cunning (La. 3:10)

--Cruel (Am. 5:19)

--Attacks flock in presence of shepherd (I Sam. 17:35)

--Attacks men (II Kings 2:24)

God used it to illustrate:

--His judgements (La. 3:10)
--Natural man (Isa. 11:7)

--Wicked rulers (Pr. 28:15)
--Kingdom of AntiChrist (Rev. 13:2)

One of the things Mr. Bear is known for is voraciousness--having an outstanding, unusually large appetite--letting nothing stand in his way to obtain food when he is hungry. Oh, that we might let NOTHING hinder us from obtaining all that God has for us. Sometimes it takes great strength and real effort to withstand the attacks of the enemy. But, with God we have this strength.

5. CAMEL

--Riding (Ge. 24:10)
--Milk (Ge. 32:15)

--Forbidden as food (Le. 11:4)
--See also Ge. 24:11; Jer. 2:23;
I. Sam. 30:17; Mark 1:6

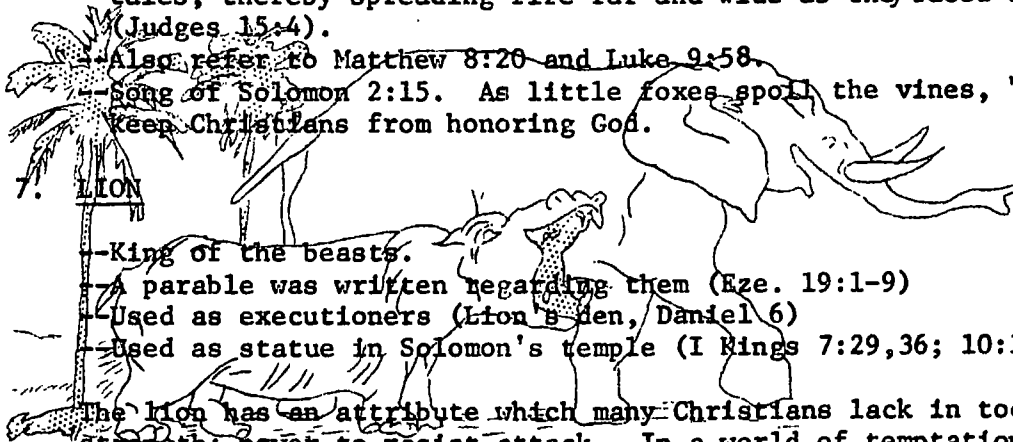
- (a) A word sometimes associated with camels is endurance, for they can withstand temperature extremes, etc. Endurance relates to Christians, too. (Many verses speak of the Christian's endurance. Use these to conclude devotional.)
- (b) Their three-chambered stomach can store a three-day supply of water. In their hump a reserve supply of food is stored in the form of fat. How wonderful it is to have the knowledge of His Word "stored" up in our hearts and minds in times of joy or sorrow, peace or conflict, etc.
- (c) It was the custom in oriental cities for little gates called "needle's eyes" to be built into the city walls (Matt. 19:24.) These admitted late travelers after the main gate had closed. To pass, the camel had to kneel down, be unloaded, and crawl through on its knees. This could speak of humility.

6. FOX

--Wary, quick-sensed, swift, and crafty.
--Animals were tied in pairs with a firebrand connected by a cord to their tails, thereby spreading fire far and wide as they raced away in terror. (Judges 15:4).

--Also refer to Matthew 8:20 and Luke 9:58.

--Song of Solomon 2:15. As little foxes spoil the vines, "Little sins" keep Christians from honoring God.



--King of the beasts.
--A parable was written regarding them (Eze. 19:1-9)
--Used as executioners (Lion's den, Daniel 6)
--Used as statue in Solomon's temple (I Kings 7:29,36; 10:19,20)

The lion has an attribute which many Christians lack in today's world--strength; power to resist attack. In a world of temptations, distress, and sin all around, there is one who can freely give us a power to resist all evil things...and that is Jesus Christ. Use scripture relating to the Christian's victory.

8. MICE, MOLES AND WEASALS

- Used as food (Isa. 66:17)
- Forbidden as food (Le. 11:29)
- Used as images (I Sam. 6:4)

Such small creatures, but so much damage can be done by them. These animals often work unseen, but eventually their spoil is noticed--but often too late. It's not just the "great big things" which are sins in our lives, but even the very small things can be detrimental to our walk with Christ. These sins sometimes go unnoticed by our friends or family, but they weaken our lives--and often show themselves eventually on the outside as well.

9. WOLF

- Ravenous . (Gen. 49:27)
- Destroyer (Jer. 5:6)
- Jesus likened false prophets and teachers to them (Matt. 7:15)

Except during summer when the young families of cubs are being separately provided for by their parents, they assemble in troops or packs and by their combined efforts are able to overpower and kill deer, antelopes, and wounded animals of all sizes.

Stop just a moment. Think what we, as a full-gospel organization, can do when we join forces and combine efforts for the cause of Christ. Think of the lives we can touch; the impact we have on the world. Too, when each member of the local church lends his effort to the team, great things are accomplished. Are you doing your part?

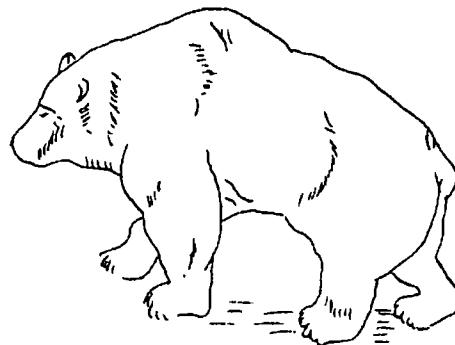
10. CROCODILE (Leviathan)

- Job 3:8; 41:1
- Psalms 74:14
- Isaiah 27:1

This was a large sea animal, possibly a crocodile or whale.

This animal is especially known for its big mouth. With this it captures its food and protects itself. Because of its nature, it is very harmful and dangerous. Christians are often known for the words they speak--whether they are soft and kind, or whether they are gossipy and harsh. (Use the verses, found especially in Psalms and Proverbs, which mention our words, as a Bible drill. Explain each as it is read.)

For further research, Bible dictionaries and handbooks may be used.



HOME SWEET HOME MONTH

Summer is over. School has begun. Families are united and getting acquainted for the winter again. Declare September as "HOME SWEET HOME MONTH" in your Sunday school.

September has several special days. Make the most of each. Here we've planted a few "seed thoughts". Let them germinate and sprout. Add a few more of your own and enjoy a full September ingathering.

RALLY DAY

If Family Reunion Day was not conducted in August, try it here. (See page 24.)

Homecoming Day - When all who ever attended the church are invited.

Round-Up Day - Use the western theme to gather in all the stragglers.

Link Sunday - Each member becomes a link in the Sunday school chain. Use the theme, "Don't be the missing link!"

1-Act Play - "The Never-Never List" is a playlet about visitation and the Rally Day committee. Order from Foursquare Publications; ask for TEACH Idea-Bulletin 7701403.

PROMOTION

Bigger Shoes - Move primaries into junior shoes; juniors into junior high, etc. Use a shoebag to place shoes of one representing his department. He can move up and put his own shoes on as the "bigger shoes" he is assuming.

Across Bridge - Review the departmental study which the children are leaving as they walk across your "bridge".

Awards Day - Honor all who have achieved any special recognition during the past year. Recognize memory work, lesson books completed, attendance--any and everything.

CHRISTIAN EDUCATION DAY

Always the last Sunday in September, and the introduction to Sunday School Week.

Welcome Day - Welcome new people in your community - school teachers, school board members, new families, etc. Use it as a time to acquaint these new people with what the Sunday school is doing in shaping the community.

Dedication Day - Dedicate new Sunday school personnel. Honor those who have shown outstanding faithfulness or achieved in any way. Read the Foursquare Standard for Leaders to the congregation as these are dedicated.

FAMILY
REUNION
DAY

Everyone belongs to someone--or do they?

We often just take it for granted that everyone--each individual in our church--has many friends with whom they have true fellowship. But, often there are those who are lonely and to whom some days are lonesome times.

Family Reunion Day emphasizes two families:

- | | |
|--------------------|--|
| Natural Families | - immediate household, relatives,
any blood relation |
| Spiritual Families | - those related to us because of the
blood of Christ His family |

Make this a special day, and note especially those who are without natural family and to whom being included in another family would be a real joy.

Annually Kiwanis, International sponsors Family Reunion Day in August. The past few years it has been by presidential proclamation as well. They designate the purpose as "To reaffirm the family's role as the basic of a strong community and nation." Check with your local Kiwanis chapter and publicize your church's participation in this program through your local newspaper and other media.

The following suggestions make provision for attendance drives as well as thoughtful deeds Christians can do to provide a special day for all.

1. Attendance Drive. Invite each pupil to round up all of his relatives--near and far--and bring them to Sunday school. Offer an award to the largest family in attendance, the family member which came the farthest, the youngest or oldest member of a family, etc.
2. Invitation Award. Challenge each family to invite as many persons as possible to Sunday school. Make this a total family project. Provide simple cards with a place to record name, address, phone, and name of person who invited visitor. Each person contacted, whether he comes or not, will count for the family, if the card is filled in and returned that Sunday. Use these names for a special outreach as fall arrives.
3. Family Picnic. Invite each member to bring a picnic lunch, and have a Church Family Picnic at noon. Be sure all are included, whether they have other family members in the church or not.
4. Family "Adoption". Review the Sunday school rolls and determine which members are alone, without natural family. Contact family units, inviting them to adopt these persons for the day (invite them to dinner, sit with them in church, etc.)
5. Family Visitation. Center a night of visitation around the family. Provide the names and addresses of unchurched or disinterested families and encourage each family unit to visit with these the week preceeding Reunion Day. Appropriate tracts and literature about the church might be left in these homes. Be sure to invite them to Reunion Day and the special activities of this day. The family which visited with them might invite them home for dinner, too.

SUMMER SUNDAY SCHOOL

Yes, summer is about here--with vacation, vacation visitors, and vibrant classes and opportunities. Make the most of it.

Times have changed. People are much more mobile than they were a few years ago. This summer they will come and go from your Sunday school. And what will that do to the spirit of your school?

America is unlikely to return to the patterns of a generation ago. The Sunday school must change, too, if the job is to be accomplished in the heart of people. While faithful attendance is encouraged as the pattern, consistent involvement in family and personal Bible study must be the practice when attendance is not practical. This way those who are absent on Sunday can have Sunday school all summer.

This is really the theme of the "Summer Sunday School Safari"--to encourage Christians to honor Christ at all times and wherever they might be. Emphasize it by making the materials available to all members.

And consider the following:

4 Ways to Extend the Summer Sunday School

1. Make summer special

- Move classes outdoors on hot mornings
- Combine classes occasionally to enjoy a guest teacher
- Try a pre-Sunday school fellowship breakfast
- Make summer Sunday school attractive
- Don't let the enrollment board beat you

2. Encourage every student to attend a Sunday school where he visits

- Suggest a summer Sunday-school diary to be shared upon returning home

Blessing is to be found in churches of other denominations when no church of our own kind is nearby. Meeting with God's people in other places can be refreshing

3. When circumstances prevent the family from reaching a church Sunday morning

- Encourage family Sunday school
- Invite neighbor campers for the morning Bible study

4. Challenge students to personal study

- Take Sunday-school quarterly and Bible on vacation
- Slip away for a time alone with God, if the family makes no provision for Sunday worship

DON'T MISS IT

Enclosed with this packet is a section titled, "The Sunday School Standards". You won't want to miss it.

This section deals with instituting a standard for your workers in the church. A variety of means for doing this is covered as are the basic reasons for even considering such a standard.

As the fall arrives, so does the reappointment of personnel. This is an ideal time to review the standard and challenge workers to the highest principles of Christian leadership.

SAFARI

Excitement

Adventure

Good hunting all the way!

The excitement of this summer's Sunday School Safari has already captured attention.

- * It's not a contest -- unless you make it that
- * It's not complicated -- unless its purpose is foggy
- * It's not a "program" -- it's vibrant Christian living

Christ is always available--never on vacation. And Christians always take Christ on vacation with them. The Safari shows how these vacation days can be rich with Christian witness--for the vacationer and the stay-at-home. See the packet manual for full details.

COMING THIS FALL

"LIVING IS...*Making HIM Known*" -- an emphasis on evangelism

New missions ideas for in-depth coverage

New look in Sunday school packets.

Look for it July 15.

IT REALLY HAPPENED

One Foursquare Sunday school child diligently memorized her Easter part. The opening line of each verse was "Good news, good news, it's resurrection day."

Standing tall and proud, in her newest Easter garb, she recited, "Good news, good news, it's recreation day"--and repeated it for each verse.